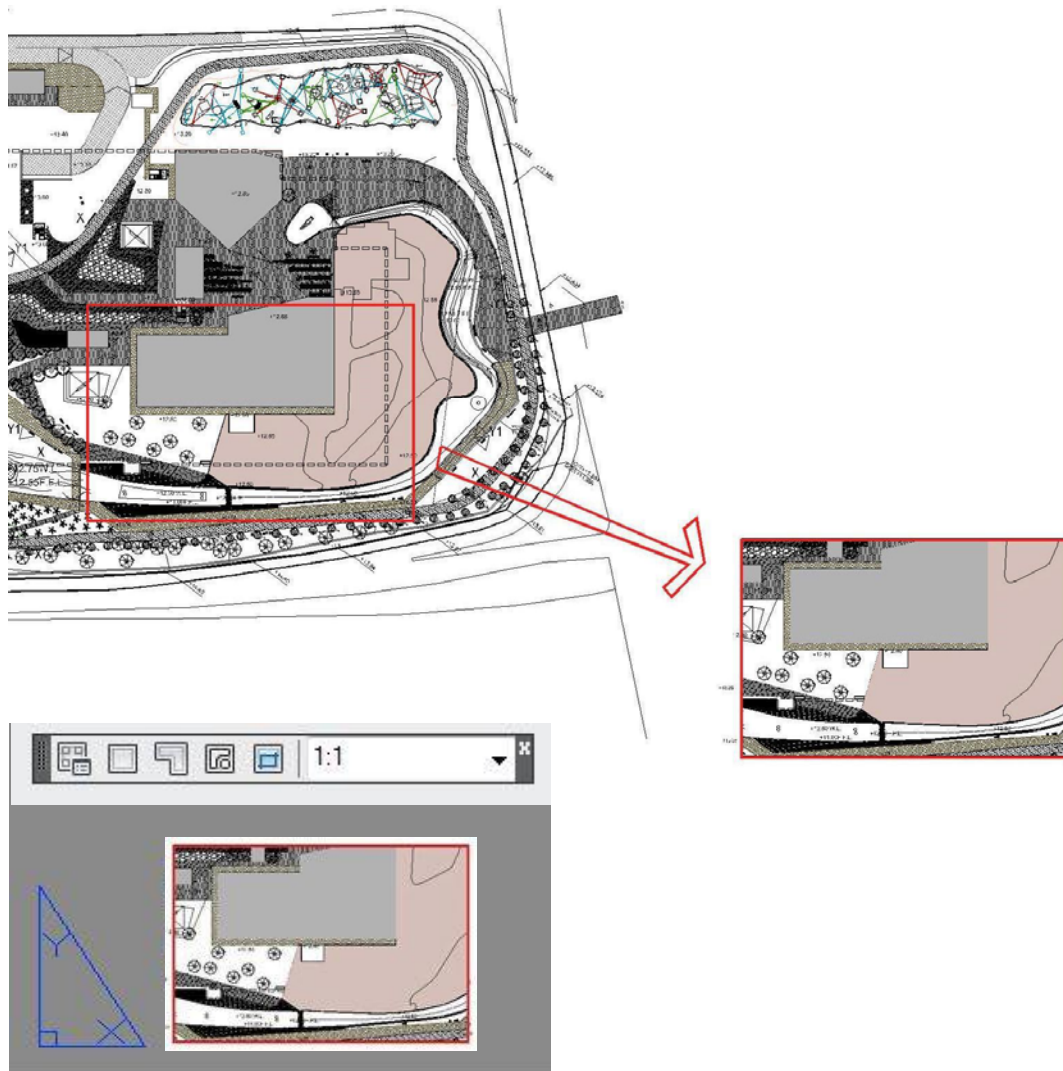


COPY AND TRIM OBJECTS WITHIN A BOUNDARY

1. Have to create a viewport in a layout that shows the area you want to copy and trim away from your drawing.
2. Set the viewport scale to whatever you need. If you set it to 1:1 (full scale) then you will have the same size (unit) usually draw in model space. It doesn't matter if your viewport boundary is too large for your sheet size.



3. Type the command EXPORTLAYOUT then [enter] or click File Menu<Export Layout to model or click AutoCAD icon<Save As<Save Layout as a drawing. You have to do this in your Layout (Paper space) and saving the Layout as another drawing. You will have your drawing in Model space.

For a very complex drawing this method is very useful than manually trim and delete objects outside the clipping boundary. Thanks.....